

# Lecture 7: Monte Carlo Methods

Ziyu Shao

School of Information Science and Technology  
ShanghaiTech University

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# Outline

- 1 History of Monte Carlo
- 2 Sampling: Random Variable Generation
- 3 Monte Carlo Integration
- 4 Asymptotic Analysis: Law of Large Numbers
- 5 Non-asymptotic Analysis: Inequalities

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# Motivation I

If you can not calculate a probability or expectation exactly, then you have three powerful strategies:

- ① • Simulations using Monte Carlo Methods
- ② • Approximations using limiting theorems
  - ▶ Poisson approximation: The Law of Small Numbers
  - ▶ Sample mean limit: The Law of Large Numbers
  - ▶ Normal approximation: The Central Limit Theorem
- ③ • Bounds (upper and lower bounds) on probability using inequalities.



# Motivation II

Probability  
Math



Statistics  
Science

Monte Carlo  
Computing

# Monte Carlo Methods

- One of the top ten algorithms for science and engineering in 20th century
- Monte Carlo Methods, Simplex Method, Fast Fourier Transform, Quicksort, QR Algorithm...

# Widely Applications

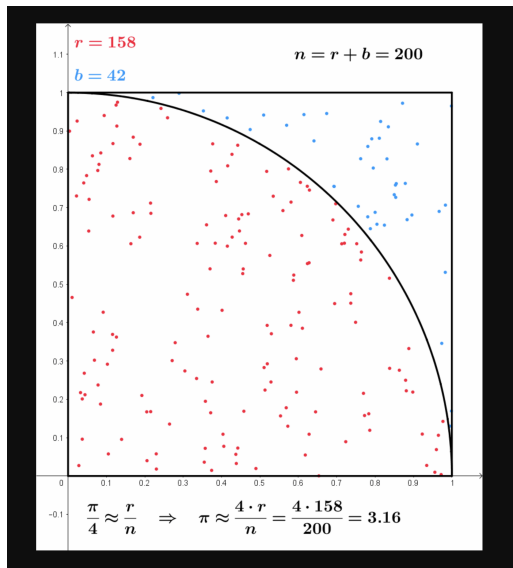
Monte Carlo methods have been used in various tasks, including

- Sampling from the underlying probability distribution  $f(x)$  and simulating a random system
- Sampling from posterior distribution for bayesian inference
- Estimation through numerical integration

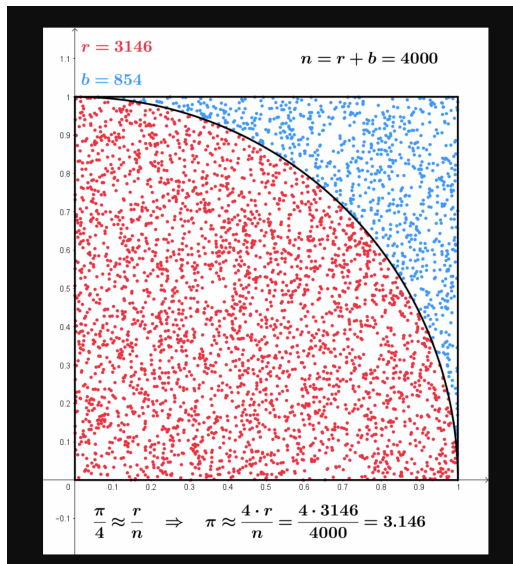
$$c = E_{\pi}(h(x)) = \int f(x)h(x)dx.$$

- Optimizing a target function to find its maxima or minima

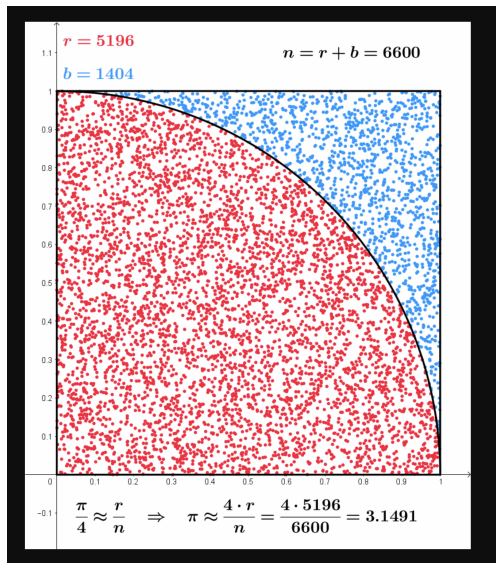
# Classical Example: Estimation of $\pi$



# Classical Example: Estimation of $\pi$



# Classical Example: Estimation of $\pi$



# History



# Monte Carlo Methods

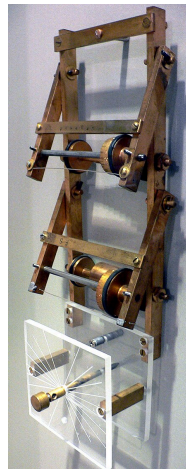
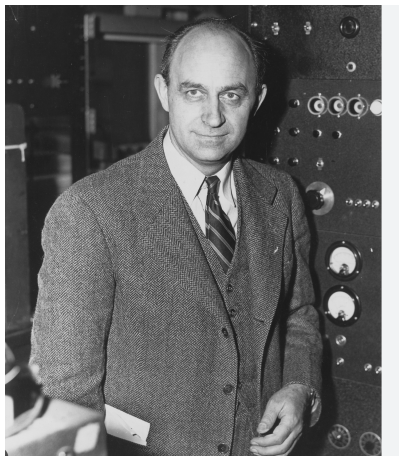
- Basic Monte Carlo methods: formally proposed by Stanislaw Ulam & John Von Neumann in 1940s at Los Alamos National Lab (Named after a casino in Monaco)





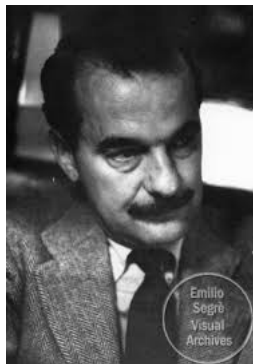
# Monte Carlo Trolley

- Analog computer invented by Enrico Fermi in 1946



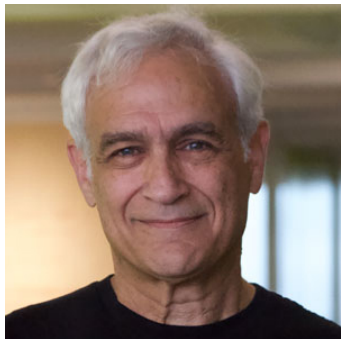
# Markov Chain Monte Carlo Methods

- Metropolis-Hastings Algorithm: formally proposed by Nicholas Metropolis et al in 1950s at Los Alamos National Lab, then extended in 1970 by Wilfred Keith Hastings



# Markov Chain Monte Carlo Methods

- Gibbs Sampling Algorithm: proposed in 1984 by brothers Stuart Geman (1949-) and Donald Geman (1943-).
- Gibbs sampling is named after the physicist Josiah Willard Gibbs (1839-1903), in reference to an analogy between the sampling algorithm and statistical physics.



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# Randomness Generation

- Earlier days: manual techniques including coin flipping, dice rolling, card shuffling, and roulette spinning
- Early days: physical devices including noise diodes and Geiger counters ([https://github.com/nategri/chernobyl\\_dice](https://github.com/nategri/chernobyl_dice))



# Randomness Generation

- The prevailing belief: only mechanical or electronic devices could produce truly random sequences
- The ~~book~~: *A Million Random Digits With 100,000 Normal Deviates* (based on Uranium radiation)
- Current days: computer simulation with deterministic algorithms, also called pseudorandom number generator

# Sampling

- Assuming an algorithm is available for generating  $\text{Unif}(0, 1)$  random numbers
- Two elementary methods for generating random variables (or samples)
  - ▶ Inverse-transform method: operates on the CDF
  - ▶ The acceptance-rejection method: operates on the PDF (or PMF)

# Inverse Transform Method

- Given a  $\text{Unif}(0, 1)$  r.v., we can construct an r.v. with any continuous distribution we want.
- Conversely, given an r.v. with an arbitrary continuous distribution, we can create a  $\text{Unif}(0, 1)$  r.v.
- Other names:
  - ▶ probability integral transform
  - ▶ inverse transform sampling
  - ▶ the quantile transformation
  - ▶ the fundamental theorem of simulation



# Inverse Transform Method: Recall

## Theorem

Let  $F$  be a CDF which is a continuous function and strictly increasing on the support of the distribution. This ensures that the inverse function  $F^{-1}$  exists, as a function from  $(0, 1)$  to  $\mathbb{R}$ . We then have the following results.

- 1 Let  $U \sim \text{Unif}(0, 1)$  and  $X = F^{-1}(U)$ . Then  $X$  is an r.v. with CDF  $F$ .
- 2 Let  $X$  be an r.v. with CDF  $F$ . Then  $F(X) \sim \text{Unif}(0, 1)$ .

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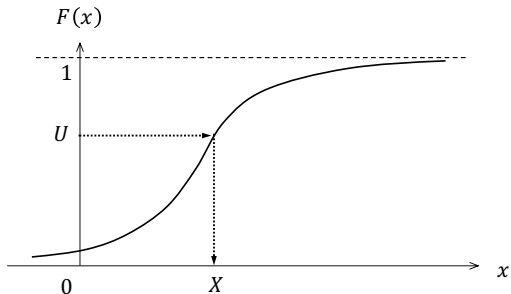
**Algorithm** Inverse-Transform Method: PDF Case

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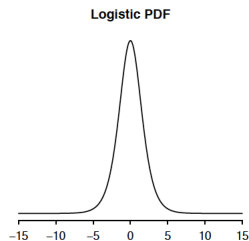
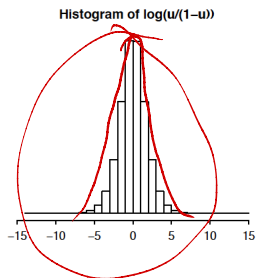
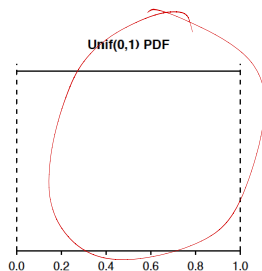
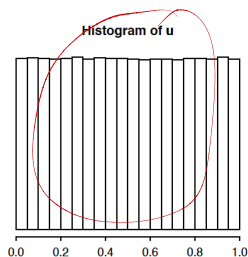
**input:** Cumulative distribution function  $F$ .

**output:** Random variable  $X$  distributed according to  $F$ .

- 1: Generate  $U$  from  $\text{Unif}(0, 1)$ .
  - 2:  $X \leftarrow F^{-1}(U)$
  - 3: **return**  $X$
- 



# Histogram & PDF: Example



# Box-Muller Method: Recall

$$1^\circ. U \sim \text{Unif}(0, 2\pi) \\ = 2\pi \text{Unif}(0, 1)$$

Let  $U \sim \text{Unif}(0, 2\pi)$ , and let  $T \sim \text{Expo}(1)$  be independent of  $U$ . Define  $X = \sqrt{2T} \cos U$  and  $Y = \sqrt{2T} \sin U$ . Then  $X$  and  $Y$  are independent, and their marginal distributions are standard normal distribution.

$$\Rightarrow U_2 \sim \text{unif}(0, 1) \\ U = 2\pi U_2$$

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**Algorithm** Normal Random Variable Generation: Box-Muller Approach

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**output:** Independent standard normal random variables  $X$  and  $Y$ .

- 1: Generate two independent random variables,  $U_1$  and  $U_2$ , from  $\text{Unif}(0, 1)$ .
- 2:  $X \leftarrow (-2 \ln U_1)^{1/2} \cos(2\pi U_2)$
- 3:  $Y \leftarrow (-2 \ln U_1)^{1/2} \sin(2\pi U_2)$
- 4: **return**  $X, Y$

$$2^\circ. T \sim \text{Expo}(1) \\ \text{CDF of } T: F_T(t) = 1 - e^{-t}, t > 0 \\ \Rightarrow F_T^{-1}(u) = -(\ln(1-u))$$

$$U_1 \sim \text{unif}(0, 1)$$

$$0 < u < 1$$

$$2\pi U_2 \sim \text{unif}(0, 2\pi)$$

# Acceptance-Rejection Method

③ Accept Rule: if  $z \leq f(y)$ , Accept  $(Y, Z)$ .

Red(A)

$$z \in f(y, z) : \begin{cases} a \leq y \leq b \\ 0 \leq z \leq f(y) \end{cases}$$

④  $(Y^*, Z^*) \in \text{Red}(A)$

$$f_{Y^*, Z^*}(y, z)$$

$$= \frac{1}{\text{Area}(\text{Red})} = 1 \Rightarrow f_{Y^*}(y) = \int_0^{f(y)} f_{Y^*, Z^*}(y, z) dz, \quad a \leq y \leq b$$

**Algorithm** Acceptance-Rejection Algorithm

Step 1: Generate  $Y \sim \text{Unif}(a, b)$ .

Step 2: Generate  $Z \sim \text{Unif}(0, c)$ .

Step 3: If  $Z \leq f(Y)$ , set  $X = Y$ . Otherwise go back to step 1.

$$\frac{1}{b-a} \cdot \frac{1}{c} = \text{Area}(\text{Rectangle})$$

$$Y^* \sim f$$

① object PDF  $f: X \in (a, b)$ ;  $c > \sup f(x)$ .

$$\int_a^b f(x) dx = 1$$

$$\text{Area}(\text{Red}) = 1$$

②  $Y \sim \text{Unif}(a, b)$ .

$Z \sim \text{Unif}(0, c)$ .

$$= \int_0^{f(y)} 1 \cdot dz$$

$$= f(y), \quad a \leq y \leq b$$

# Acceptance-Rejection Method

②  $Y \sim g, Z \sim \text{unif}(0, c \cdot g(Y))$

$\Rightarrow f_{Y,Z}(y,z) = f_Y(y) \cdot f_{Z|Y}(z|y)$

$= g(y) \cdot \frac{1}{c \cdot g(y)} = \frac{1}{c} = \frac{1}{\text{Area(Triangle)}}$

$(Y, Z) \sim \text{unif}(\text{Triangle})$

③  $(Y^*, Z^*)$

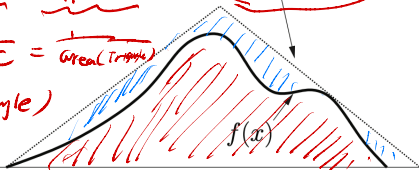
$\in \text{Red}(A) \sim \text{unif}(A) \therefore f_{Y^*, Z^*}(y, z) = \frac{1}{\text{Area}(\text{Red})} = 1$

①  $X \in (a, b], \text{PDF } f: \text{desired.}$

$g: \text{PDF } \phi(x) = C \cdot g(x) \geq f(x).$

$\Rightarrow C \geq \sup_x \frac{f(x)}{g(x), x \in (a, b]}$

$\phi(x) = C \cdot g(x)$



$\text{Area}(\text{Red}) = 1$

$\text{Area}(\text{Triangle})$

$\Rightarrow x = \int_a^b \phi(x) dx$

$= \int_a^b C \cdot g(x) dx$

$= C \int_a^b g(x) dx = C \cdot 1 \text{ (C)}$

## Algorithm Acceptance-Rejection Algorithm

Step 1: Generate  $Y \sim g$ .

Step 2: Generate  $Z \sim \text{Unif}(0, c \cdot g(Y))$ .

Step 3: If  $Z \leq f(Y)$ , set  $X = Y$ . Otherwise go back to step 1.

$\text{Unif}(0, c \cdot g(Y)) \leq f(Y) \Leftrightarrow C \cdot g(Y) \cdot \text{unif}(0, 1) \leq f(Y)$

$\Leftrightarrow \text{unif}(0, 1) \leq \frac{f(Y)}{C \cdot g(Y)}$

$C \geq 1$

# Acceptance-Rejection Method

$f, g$ .  
support  $\Leftrightarrow$

- Suppose one can generate samples (relatively easily) from PDF  $g$
- How can random samples be simulated from PDF  $f$ ?

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## Algorithm Acceptance-Rejection Algorithm

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Let  $c$  denote a constant such that  $c \geq \sup_y \frac{f(y)}{g(y)}$ . Then:

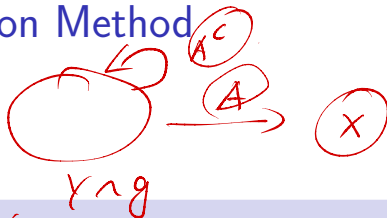
Step 1: Generate  $Y \sim g$ .

Step 2: Generate  $U \sim \text{Unif}(0, 1)$ .

Step 3: If  $U \leq \frac{f(Y)}{c \cdot g(Y)}$ , set  $X = Y$ . Otherwise go back to step 1.

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# Acceptance-Rejection Method



# of iterations

$N \sim FS(p)$

$P = P(A) = \frac{c}{c}$

$E(N) = \frac{1}{P} = c$

## Theorem

- (i) The random variable generated by the Acceptance-Rejection method has the desired PDF  $f$ .
- (ii) The number of iterations of the algorithm that are needed is a first-success random variable with mean  $c$ .
- (iii)  $c \geq 1$



Proof

(1) event  $A = \{U \leq \frac{f(Y)}{C \cdot g(Y)}\}$   $f_Y(y|A)$

$$f_Y(y|A) = \frac{P(A|Y=y)}{P(A)} \cdot f_Y(y)$$

$(U \text{ unif}(0,1))$   
 $U \perp Y$

1°  $P(A|Y=y) = P(U \leq \frac{f(y)}{C \cdot g(y)} | Y=y) = P(U \leq \frac{f(y)}{C \cdot g(y)} | Y=y)$

$$= P(U \leq \frac{f(y)}{C \cdot g(y)}) = \frac{f(y)}{C \cdot g(y)}$$

$[C \geq \sup \frac{f(y)}{g(y)}]$

2°  $P(A) \stackrel{\text{LOTP}}{=} \int P(A|Y=y) \cdot f_Y(y) \cdot dy \quad (Y \sim g)$

$$= \int \frac{f(y)}{C \cdot g(y)} \cdot g(y) \cdot dy = \frac{1}{C} \int f(y) dy = \frac{1}{C} \leq 1$$

$(P(U \leq t) = t, 0 \leq t \leq 1)$

$$\Rightarrow f_Y(y|A) = \frac{P(A|Y=y)}{P(A)} f_Y(y) = \frac{f(y)}{\frac{1}{C}} \cdot \frac{1}{C} = f(y)$$

$C \geq 1$

# Proof

# Example: Beta Distribution

- An r.v.  $X$  is said to have the Beta distribution with parameters  $a$  and  $b$ ,  $a > 0$  and  $b > 0$ , if its PDF is  $a=1, b=1$

$$f(x) = \frac{1}{\beta(a, b)} x^{a-1} (1-x)^{b-1}, \quad 0 < x < 1,$$

where the constant  $\beta(a, b)$  is chosen to make the PDF integrate to 1. We write this as  $X \sim \text{Beta}(a, b)$ .

- Beta distribution is a generalization of uniform distribution.
- Use the Acceptance-Rejection Method to generate a random variable with distribution  $\text{Beta}(2, 4)$

# Solution

object  $f(x) = 20x(1-x)^3$ ,  $0 < x < 1$   
PDF

①  $g: \text{Unif}(0,1)$ ,  $g(x) = 1$ ,  $0 < x < 1$ .

$$C \geq \sup_y \frac{f(y)}{g(y)} = \sup_{y \in (0,1)} \frac{20y(1-y)^3}{1} = \sup_{y \in (0,1)} 20y(1-y)^3 \Rightarrow y^* = \frac{1}{4}$$

$$\Rightarrow C \geq \frac{135}{64} > 1 \quad \text{choose } C = \frac{135}{64}$$

②  $\Rightarrow 0 < y < 1$ ,  $\frac{f(y)}{C \cdot g(y)} = \frac{20y(1-y)^3}{\frac{135}{64} \cdot 1} = \frac{256}{27} y(1-y)^3$

---

Step 1 = Generate  $Y \sim \text{Unif}(0,1)$ .

2 :  $U \sim \text{unif}(0,1)$

3 :  $2f(U) \leq \frac{f(Y)}{C \cdot g(Y)} = \frac{256}{27} Y(1-Y)^3$ , set  $X=Y$ .

otherwise reject  $Y$ , Go back to step 1.

# Solution

# Example: Normal Distribution

$$\textcircled{1} Z \sim N(0, 1) \quad (-\infty, +\infty)$$

$$P(X \leq x) = P(|Z| \leq x) = 2P(0 \leq Z \leq x) \quad \underline{X = |Z|} \quad (0, +\infty)$$

$$= 2 \int_0^x \frac{1}{\sqrt{2\pi}} e^{-\frac{1}{2}z^2} dz \quad \Rightarrow f_X(x) = \sqrt{\frac{2}{\pi}} e^{-\frac{1}{2}x^2}, \quad 0 < x < \infty$$

$$\textcircled{2} g \sim \text{Exp}(1) \quad g(x) = e^{-x}, \quad 0 < x < \infty$$

- Use the Acceptance-Rejection Method to generate a random variable with distribution  $N(0, 1)$

$$C \geq \sup_y \frac{f(y)}{g(y)} = \sup_y \sqrt{\frac{2}{\pi}} e^{-\frac{1}{2}y^2 + y} = \sqrt{\frac{2e}{\pi}} \quad (y^* = 1)$$

$$\text{choose } C = \sqrt{\frac{2e}{\pi}}$$

$$\Rightarrow \frac{f(y)}{Cg(y)} = e^{\{y - \frac{1}{2}y^2 - \frac{1}{2}\}} = e^{-\frac{1}{2}(y-1)^2}$$

# Solution

- (3) Step 1:  $Y \sim \text{Expo}(1)$   
2:  $U \sim \text{unif}(0,1)$   
3: If  $U \leq e^{-\frac{1}{2}(Y-U)^2}$ , set  $X=Y$ .  
Otherwise return to step 1.

$X = |Z|$

Step 4:  $U' \sim \text{unif}(0,1)$

$$Z = \begin{cases} X & \text{if } U' \leq \frac{1}{2} \\ -X & \text{otherwise.} \end{cases}$$

Box-Muller  
u.s.  
Acceptance - Rejection

pros / cons.

$Z \sim N(0,1)$

# Solution



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# Monte Carlo Integration

$$X_1, \dots, X_n \sim E(X) \hat{=} \frac{1}{n}(X_1 + \dots + X_n)$$

- We can use the sample mean to approximate the expectation:

$$E[g(X)] \approx \frac{1}{n} \sum_{i=1}^n g(X_i)$$

- Now we have integration

$$\int_a^b g(x) dx = (b-a) \int_a^b g(x) \cdot \frac{1}{b-a} dx = (b-a) \int_a^b g(x) f(x) dx$$

*f(x) pdf*

*$X \sim \text{unif}(a, b)$*

- Drawing  $n$  samples (empirical samples) from  $\text{Unif}(a, b)$ :

$$X_1, X_2, \dots, X_n \sim \text{Unif}(a, b)$$

*$= (b-a) \cdot E[g(X)]$*

- Monte Carlo Integration:

$$\int_a^b g(x) dx \approx \frac{1}{n} \sum_{i=1}^n g(X_i) (b-a)$$

*$\hat{=} (b-a) \cdot \frac{1}{n} \sum_{i=1}^n g(X_i)$*

*$X_1, \dots, X_n \sim \text{unif}(a, b)$*

# Monte Carlo Integration

# Example: $\pi$ as An Integration

Evaluate the integration

$$\int_0^1 \frac{4}{1+x^2} dx.$$

- $g(x) = 4/(1+x^2), 0 < x < 1.$
- $X_1, \dots, X_n$ : samples from  $\text{Unif}(0, 1).$
- Monte Carlo Integration:

$$\int_0^1 \frac{4}{1+x^2} dx \approx \frac{1}{n} \sum_{i=1}^n \frac{4}{1+X_i^2}.$$

# Example

Evaluate the integration

$$\int_0^4 \sqrt{x + \sqrt{x + \sqrt{x + \sqrt{x}}}} dx.$$

- Corresponding

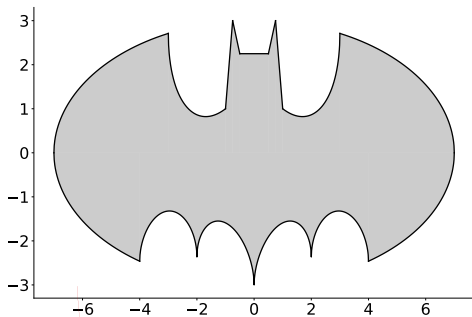
$$g(x) = \sqrt{x + \sqrt{x + \sqrt{x + \sqrt{x}}}}.$$

- $X_1, \dots, X_n$ : samples from  $\text{Unif}(0, 4)$ .
- Monte Carlo Integration:

$$\int_0^4 \sqrt{x + \sqrt{x + \sqrt{x + \sqrt{x}}}} dx \approx \frac{4}{n} \sum_{i=1}^n \sqrt{X_i + \sqrt{X_i + \sqrt{X_i + \sqrt{X_i}}}}$$

# Example: Area of Batman Curve

- Challenging and Fun
- <https://mathworld.wolfram.com/BatmanCurve.html>



# Example: Estimation of Probability

- Indicator: bridge between expectation and probability
- Given event A:

$$I_A(x) = \begin{cases} 1 & \text{if } x \in A \\ 0 & \text{Otherwise} \end{cases}.$$

- For random variable  $X$ :

$$\begin{aligned} P(X \in A) &= 1 \cdot P(X \in A) + 0 \cdot P(X \notin A) \\ &= E(I_A(X)) \\ &\approx \frac{1}{n} \sum_{i=1}^n I_A(X_i). \end{aligned}$$

$X_1, \dots, X_n \sim X$

# Example: Estimation of $\pi$

① generate  $n$  points  $(x_1, y_1), \dots, (x_n, y_n)$

$$-1 \leq x_i \leq 1$$

$$-1 \leq y_i \leq 1$$

② event  $A_i =$  "the  $i$ th point lands within the circle".

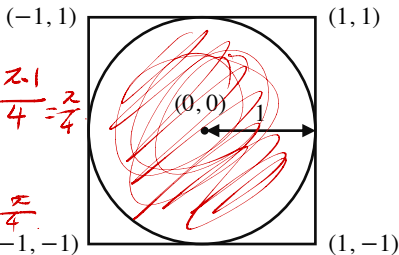
$$\Leftrightarrow \{(x_i, y_i) : x_i^2 + y_i^2 \leq 1\}$$

③  $I_{A_i} = Z_i$

$$\Rightarrow P(Z_i = 1) = P(A_i) = \frac{\pi \cdot 1}{4} = \frac{\pi}{4}$$

$$P(Z_i = 0) = 1 - \frac{\pi}{4}$$

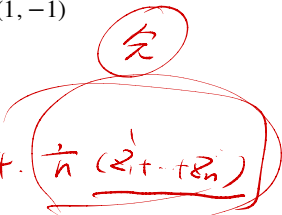
$$\Rightarrow \underline{E(Z_i)} = P(Z_i = 1) = \frac{\pi}{4}$$



④  $Z_1, \dots, Z_n \sim Z$

$$\Rightarrow E(Z) = \frac{\pi}{4}$$

$$\Rightarrow \pi = 4E(Z) \approx 4 \cdot \frac{1}{n} (Z_1 + \dots + Z_n)$$





# Example: Estimation of $\pi$

# Example: Estimation of $\pi$

# Useful Tools: Importance Sampling

- Standard Monte Carlo integration is great if you can sample from the target distribution (i.e. the desired distribution)
- But what if you can't sample from the target?
- **Importance Sampling**: draw the sample from a proposal distribution and re-weight the integral using importance weights so that the correct distribution is targeted

# Importance Sampling

$$H = E_f[h(Y)] = \int h(y)f(y)dy$$

- $h$  is some function and  $f$  is the PDF of random variable  $Y$
- When the PDF  $f$  is difficult to sample from, importance sampling can be used
- Rather than sampling from  $f$ , you specify a different PDF  $g$  as the proposal distribution.

$$H = \int h(y)f(y)dy = \int h(y)\frac{f(y)}{g(y)}g(y)dy = \int \frac{h(y)f(y)}{g(y)}g(y)dy$$

# Importance Sampling

$$H = E_f[h(Y)] = \int \frac{h(y)f(y)}{g(y)} g(y) dy = \underline{E_g} \left[ \frac{h(Y)f(Y)}{g(Y)} \right]$$

- Hence, given an iid sample  $Y_1, \dots, Y_n$  from PDF  $g$ , our estimator of  $H$  becomes

$$\hat{H} = \frac{1}{n} \sum_{j=1}^n \frac{h(Y_j)f(Y_j)}{g(Y_j)}$$

# Example: Gaussian Tail Probability

$$P(-3 < Y < 3) = 0.997$$

$$\text{Method 1: } C = P(Y > 8) = E[I(Y > 8)] \\ \approx \frac{1}{n} \sum_{j=1}^n I(Y_j > 8)$$

$Y_1, \dots, Y_n$  i.i.d.  
 $f \sim N(0, 1)$

$$h(y) = I(y > 8)$$

Evaluate the probability of rare event  $c = \mathbb{P}(Y > 8)$ , where  $Y \sim N(0, 1)$ . Method 2: choose  $g \sim N(8, 1)$ ,  $Y_1, \dots, Y_n \sim g$

$$C \approx \frac{1}{n} \sum_{j=1}^n \frac{h(Y_j) f(Y_j)}{g(Y_j)} = \frac{1}{n} \sum_{j=1}^n I(Y_j > 8) \cdot \frac{\frac{1}{\sqrt{2\pi}} e^{-\frac{1}{2}Y_j^2}}{\frac{1}{\sqrt{2\pi}} e^{-\frac{1}{2}(Y_j-8)^2}} \\ = \frac{1}{n} \sum_{j=1}^n I(Y_j > 8) \cdot e^{-8Y_j + 32}$$

$$n = 50000; \quad C \approx 6.25 \times 10^{-16}$$

# Solution

# Outline

- 1 History of Monte Carlo
- 2 Sampling: Random Variable Generation
- 3 Monte Carlo Integration
- 4 Asymptotic Analysis: Law of Large Numbers**
- 5 Non-asymptotic Analysis: Inequalities



# Sample Mean: Recall

## Definition

Let  $X_1, \dots, X_n$  be i.i.d. random variables with finite mean  $\mu$  and finite variance  $\sigma^2$ . The *sample mean*  $\bar{X}_n$  is defined as follows:

$$\bar{X}_n = \frac{1}{n} \sum_{j=1}^n X_j.$$

The sample mean  $\bar{X}_n$  is itself an r.v. with mean  $\mu$  and variance  $\sigma^2/n$ .

# Strong Law of Large Numbers (SLLN)

①  $X_1, \dots, X_n$  i.i.d. r.v.  $g = \text{continuous function}$   
 $g(X_1), \dots, g(X_n)$  i.i.d.

$$E[g(X)] = \int_a^b g(x) \frac{1}{b-a} dx$$

## Theorem

The sample mean  $\bar{X}_n$  converges to the true mean  $\mu$  pointwise as  $n \rightarrow \infty$ , with probability 1. In other words, the event  $\bar{X}_n \rightarrow \mu$  has probability 1.

② By SLLN  $\frac{g(X_1) + \dots + g(X_n)}{n} \xrightarrow[n \rightarrow \infty]{\text{w.p. 1}} E[g(X)]$   
 $= \int_a^b g(x) \frac{1}{b-a} dx$

$\Rightarrow \frac{(b-a)}{n} \sum_{i=1}^n g(X_i) \xrightarrow[n \rightarrow \infty]{\text{w.p. 1}} \int_a^b g(x) dx$

# Weak Law of Large Numbers (WLLN)

$$X_n \xrightarrow[n \rightarrow \infty]{P} X \iff \forall \epsilon > 0, \lim_{n \rightarrow \infty} P(|X_n - X| > \epsilon) = 0$$

$X_1, X_2, \dots, X_n$

$$X_n = \begin{cases} 1 & \text{w.p. } \frac{1}{n} \\ 0 & \text{w.p. } 1 - \frac{1}{n} \end{cases}$$

## Theorem

For all  $\epsilon > 0$ ,  $P(|\bar{X}_n - \mu| > \epsilon) \rightarrow 0$  as  $n \rightarrow \infty$ . (This form of convergence is called convergence in probability).

$$\begin{aligned} X_n &\xrightarrow{P} 0; & \forall \epsilon > 0, P(|X_n - 0| > \epsilon) &= P(|X_n| > \epsilon) \\ & & &= P(X_n > \epsilon) \\ & & &= P(X_n = 1) \\ & & &= \frac{1}{n} \end{aligned}$$

$0 < \epsilon < 1$

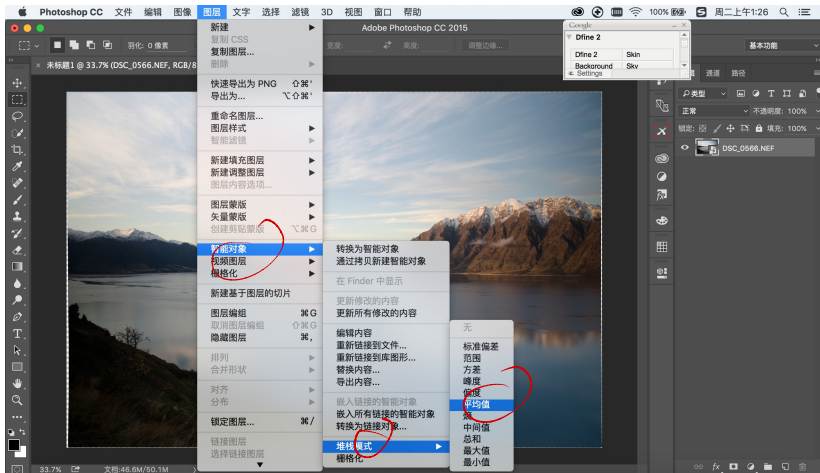
$$\lim_{n \rightarrow \infty} P(|X_n - 0| > \epsilon) = \lim_{n \rightarrow \infty} \frac{1}{n} = 0$$

$\epsilon \geq 1$ ,  $\lim_{n \rightarrow \infty} P(|X_n - 0| > \epsilon) = 0$

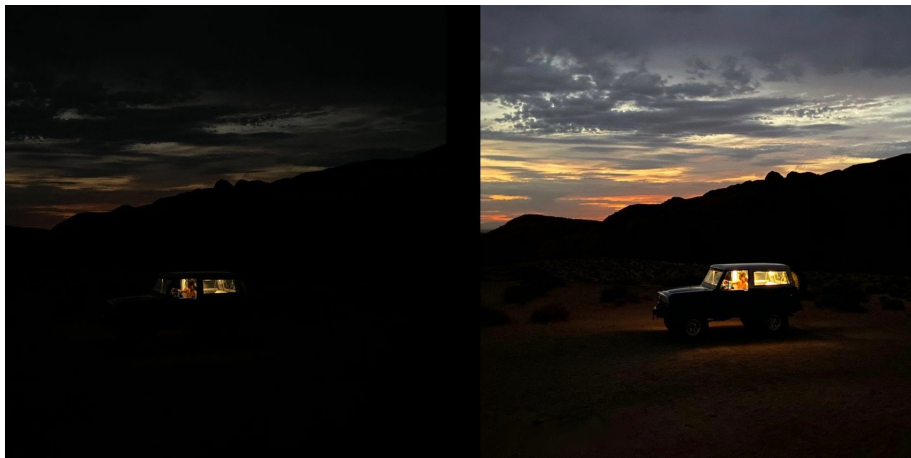
# Widely Applications: Photo Stacking with PC



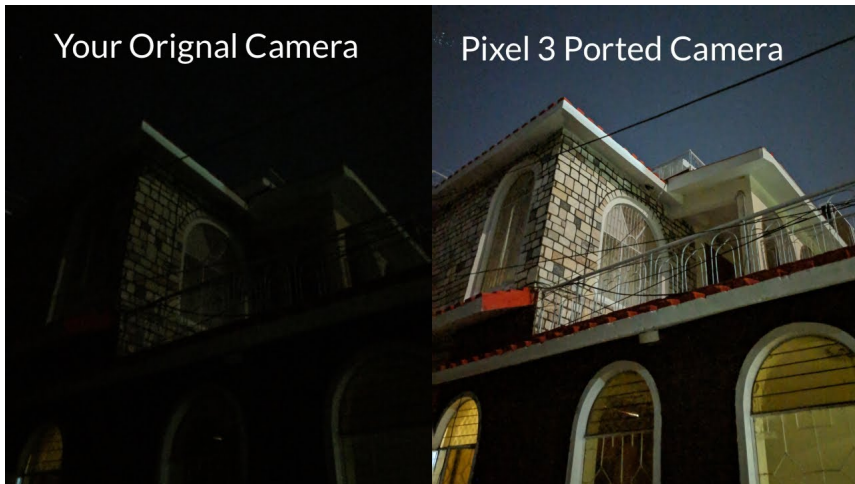
# Widely Applications: Photo Stacking with PC



# Widely Applications: Night Model with Smart Phone



# Widely Applications: Photo Stacking with Smart Phone



# Widely Applications: Photo Stacking with Smart Phone





# Widely Applications: Photo Stacking with Smart Phone



# Outline

- 1 History of Monte Carlo
- 2 Sampling: Random Variable Generation
- 3 Monte Carlo Integration
- 4 Asymptotic Analysis: Law of Large Numbers
- 5 Non-asymptotic Analysis: Inequalities

# Cauchy-Schwarz Inequality: Recall

## Theorem

*For any r.v.s  $X$  and  $Y$  with finite variances,*

$$|E(XY)| \leq \sqrt{E(X^2)E(Y^2)}.$$


# Jensen's Inequality



If  $f$  is a convex function,  $0 \leq \lambda_1, \lambda_2 \leq 1$ ,  $\lambda_1 + \lambda_2 = 1$ , then for any  $x_1, x_2$ ,

$$\underline{f(\lambda_1 x_1 + \lambda_2 x_2) \leq \lambda_1 f(x_1) + \lambda_2 f(x_2).}$$

# Jensen's Inequality

## Theorem

Let  $X$  be a random variable. If  $g$  is a convex function, then  $E(g(X)) \geq g(E(X))$ . If  $g$  is a concave function, then  $E(g(X)) \leq g(E(X))$ . In both cases, the only way that equality can hold is if there are constants  $a$  and  $b$  such that  $g(X) = a + bX$  with probability 1.

# Quick Examples

$g$  is convex ;  $E[g(X)] \geq g[E(X)]$  ;  $g''(\cdot) \geq 0$ .  
concave ;  $\leq$  ;  $g''(\cdot) \leq 0$ .

1<sup>o</sup>.  $g(x) = x^2$ ,  $x \in \mathbb{R}$ , convex,  $\Rightarrow E[X^2] \geq (E[X])^2$ .  $\checkmark$   
 $\text{Var}(X) = E[X^2] - (E[X])^2 \geq 0$

2<sup>o</sup>.  $g(x) = \frac{1}{x}$ ,  $x > 0$ , convex,  $\Rightarrow E\left[\frac{1}{X}\right] \geq \frac{1}{E[X]}$ ,  $\checkmark$

3<sup>o</sup>.  $g(x) = \log x$ ,  $x > 0$ , concave  $\Rightarrow E[\log X] \leq \log(E[X])$ .

# Entropy

- Let  $X$  be a discrete r.v. whose distinct possible values are  $a_1, a_2, \dots, a_n$ , with probabilities  $p_1, p_2, \dots, p_n$  respectively (so  $p_1 + p_2 + \dots + p_n = 1$ ).
- The entropy of  $X$  is defined as follows:  
$$H(X) = \sum_{j=1}^n p_j \log_2(1/p_j).$$
 $E[\log Y]$
- Using Jensen's inequality, show that the maximum possible entropy for  $X$  is when its distribution is uniform over  $a_1, a_2, \dots, a_n$ , i.e.,  $p_j = 1/n$  for all  $j$ .
- This makes sense intuitively, since learning the value of  $X$  conveys the most information on average when  $X$  is equally likely to take any of its values, and the least possible information if  $X$  is a constant.

Proof ① Construct a r.v.  $Y$  s.t

$$Y = \left\{ \begin{array}{ll} \frac{1}{p_1} & \text{w.p. } p_1 \\ \frac{1}{p_2} & \text{w.p. } p_2 \\ \vdots & \vdots \\ \frac{1}{p_n} & \text{w.p. } p_n \end{array} \right\} \Rightarrow \begin{array}{l} E(Y) \\ = \frac{1}{p_1} \cdot p_1 + \frac{1}{p_2} \cdot p_2 + \dots + \frac{1}{p_n} \cdot p_n \\ = n \end{array}$$

$$\textcircled{2} \quad \underline{H(X)} \stackrel{\Delta}{=} \sum_{j=1}^n p_j \log_2 \left( \frac{1}{p_j} \right) = \underline{E[\log_2 Y]} \leq \log_2 E[Y] = \underline{\log_2 n}$$

$$\forall p_1, \dots, p_n \quad \Rightarrow \quad \max_{p_1, \dots, p_n} H(X) \leq \log_2 n$$

$p_1 + \dots + p_n = 1$

$$\textcircled{3} \quad \text{When } X \sim \text{Unif}\left(\frac{1}{n}\right), \quad p_1 = p_2 = \dots = p_n = \frac{1}{n}, \quad H(X) = \sum_{j=1}^n \frac{1}{n} \log_2 n = \underline{\log_2 n}$$

$$\Rightarrow \underline{\max_{p_1, \dots, p_n} H(X) \geq \log_2 n}$$

$$\Rightarrow \underline{\max_{p_1, \dots, p_n} H(X) = \log_2 n}$$



# Kullback-Leibler Divergence

Let  $\mathbf{p} = (p_1, \dots, p_n)$  and  $\mathbf{r} = (r_1, \dots, r_n)$  be two probability vectors (so each is nonnegative and sums to 1). Think of each as a possible PMF for a random variable whose support consists of  $n$  distinct values. The Kullback-Leibler divergence between  $\mathbf{p}$  and  $\mathbf{r}$  is defined as

$$D(\mathbf{p}, \mathbf{r}) = \sum_{j=1}^n p_j \log_2(1/r_j) - \sum_{j=1}^n p_j \log_2(1/p_j).$$

Show that the Kullback-Leibler divergence is nonnegative.

# Proof

$$\begin{aligned} \textcircled{1} D(P, r) &= \sum_{j=1}^n p_j \log_2 \frac{1}{p_j} - \sum_{j=1}^n p_j \log_2 \frac{1}{r_j} = \sum_{j=1}^n p_j \log_2 \frac{p_j}{r_j} \\ &= - \sum_{j=1}^n p_j \log_2 \frac{r_j}{p_j} \end{aligned}$$

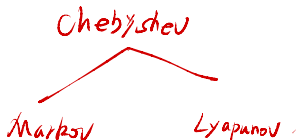
② Construct a r.v.  $Y$ , s.t.

$$P\left(Y = \frac{r_j}{p_j}\right) = p_j, \quad j=1, 2, \dots, n.$$

$$\Rightarrow E(Y) = \sum_{j=1}^n \frac{r_j}{p_j} \cdot p_j = \sum_{j=1}^n r_j = 1$$

$$\textcircled{3} \underline{D(P, r)} = - \underline{E[\log_2 Y]} \geq -\log_2(E[Y]) = -\log_2 1 = 0$$

# Markov's Inequality



$$P(|X - E(X)| \geq a)$$

at  $\propto$   $\frac{1}{a}$   
prob  $\downarrow$   $\frac{1}{a^2}$   
 $\frac{1}{e^a}$

## Theorem

For any r.v.  $X$  and constant  $a > 0$ ,

$$P(|X| \geq a) \leq \frac{E|X|}{a} \quad o\left(\frac{1}{a}\right)$$

# Proof

$$P(|X| \geq a) \leq \frac{1}{a} E(|X|), \quad a > 0.$$

$$\textcircled{1} \quad \underline{Y = \frac{1}{a}|X| \geq 0} \quad ; \quad \underline{I(Y \geq 1)} \leq Y \quad \left| \begin{array}{l} Y \geq 1 \\ 0 \leq Y < 1 \end{array} \right. \quad \begin{array}{l} \text{LHS} \\ \text{RHS.} \end{array} \quad \begin{array}{l} 1 \leq Y. \\ 0 \leq Y. \end{array}$$

$$\textcircled{2} \quad \underline{E[I(Y \geq 1)]} \leq E[Y]$$

$$\underline{P(Y \geq 1)} \leq \underline{E[Y]} = E\left[\frac{1}{a}|X|\right] = \frac{1}{a} E(|X|).$$

$\Downarrow$

$$P\left(\frac{1}{a}|X| \geq 1\right)$$

$\Downarrow$

$$\underline{P(|X| \geq a)}$$

$\leq$

# Chebyshev's Inequality

Markov's inequality

$$\begin{aligned}P(|X - \mu| \geq a) &= P(|X - \mu|^2 \geq a^2) \leq \frac{1}{a^2} E[|X - \mu|^2] \\ &= \frac{1}{a^2} \text{Var}(X) \\ &= \frac{1}{a^2} \sigma^2.\end{aligned}$$

## Theorem

Let  $X$  have mean  $\mu$  and variance  $\sigma^2$ . Then for any  $a > 0$ ,

$$P(|X - \mu| \geq a) \leq \frac{\sigma^2}{a^2} = O\left(\frac{1}{a^2}\right)$$

Application:  $X_1, \dots, X_n$  i.i.d.  $(\mu, \sigma^2)$

Sample mean  $\bar{X}_n$ ,  $E(\bar{X}_n) = \mu$

$$P(|\bar{X}_n - \mu| \geq a) \leq \frac{1}{a^2} \text{Var}(\bar{X}_n) = \frac{\frac{\sigma^2}{n}}{a^2 \cdot n} \xrightarrow{n \rightarrow \infty} 0$$

$$\text{Var}(\bar{X}_n) = \frac{\sigma^2}{n}$$

$$\Rightarrow \lim_{n \rightarrow \infty} P(|\bar{X}_n - \mu| \geq a) = 0$$

$$\Rightarrow \bar{X}_n \xrightarrow{P} \mu$$

# Proof

# Chernoff's Inequality

$$= P(tX \geq ta)$$

$$\forall t > 0, \quad P(X \geq a) = \underline{P(e^{tX} \geq e^{ta})}$$

Markov's inequality  
 $\leq$

$$\frac{E[e^{tX}]}{e^{ta}} = f(t)$$

## Theorem

For any r.v.  $X$  and constants  $a > 0$  and  $t > 0$ ,

$$P(X \geq a) \leq \frac{E(e^{tX})}{e^{ta}} \text{ MGF.}$$

$$\forall t > 0, \quad P(X \geq a) \leq f(t)$$

$$\Rightarrow P(X \geq a) \leq \inf_{t > 0} f(t)$$

# Proof



# Chernoff's Technique

$$\forall t < 0, P(X \leq a)$$

$$= P(tX \geq ta)$$

$$= P(e^{tX} \geq e^{ta})$$

## Theorem

For any r.v.  $X$  and constants  $a$ ,

$$\leq \frac{E(e^{tX})}{e^{ta}}$$

$$P(X \geq a) \leq \inf_{t > 0} \frac{E(e^{tX})}{e^{ta}}$$

$$P(X \leq a) \leq \inf_{t < 0} \frac{E(e^{tX})}{e^{ta}}$$

# Proof

# Example: Normal Distribution <sup>= E(et^X)</sup>

① MGF of  $X$  :  $M_X(t) = e^{\mu t + \frac{1}{2}\sigma^2 t^2}$

②  $P(X > a) \leq \inf_{t > 0} \frac{E(et^X)}{e^{ta}} = \inf_{t > 0} f(t)$

Given  $X \sim \mathcal{N}(\mu, \sigma^2)$ , for arbitrary constant  $a > \mu$ , find the Chernoff bound on  $P(X > a)$ .

$f(t) = \frac{M_X(t)}{e^{ta}} = e^{\frac{1}{2}\sigma^2 t^2 + (\mu - a)t}$

$= e^{\frac{1}{2}\sigma^2 \left[ t + \frac{\mu - a}{\sigma^2} \right]^2 - \frac{(\mu - a)^2}{2\sigma^2}}$  ;  $\Rightarrow t^* = \frac{a - \mu}{\sigma^2} > 0$

$\Rightarrow P(X > a) \leq \underline{f(t^*)} = e^{-\frac{(a - \mu)^2}{2\sigma^2}}$

$\textcircled{a = \mu + \varepsilon} \Rightarrow P(X > \mu + \varepsilon) \leq \underline{e^{-\frac{\varepsilon^2}{2\sigma^2}}}$

# Solution

# Hoeffding Bound

## Theorem

Let the random variables  $X_1, X_2, \dots, X_n$  be independent with  $E(X_i) = \mu$ ,  $a \leq X_i \leq b$  for each  $i = 1, \dots, n$ , where  $a, b$  are constants. Then for any  $\epsilon \geq 0$ ,

$$\mathbb{P}\left(\left|\frac{1}{n} \sum_{i=1}^n X_i - \mu\right| \geq \epsilon\right) \leq 2e^{-\frac{2n\epsilon^2}{(b-a)^2}}.$$

$$\underline{O(e^{-n\epsilon^2})}$$

# Application: Parameter Estimation

$$\hat{p} - \epsilon \leq p \leq \hat{p} + \epsilon \Leftrightarrow -\epsilon \leq p - \hat{p} \leq \epsilon$$

$$\Leftrightarrow |p - \hat{p}| \leq \epsilon$$

$$\Leftrightarrow |\hat{p} - p| \leq \epsilon$$

Instead of predicting a single value  $\hat{p}$  for the parameter  $p$ , we give an interval that is likely to contain the parameter:

## Definition

A  $1 - \delta$  confidence interval for a parameter  $p$  is an interval  $[\hat{p} - \epsilon, \hat{p} + \epsilon]$  such that

$$\delta = 0.05.$$

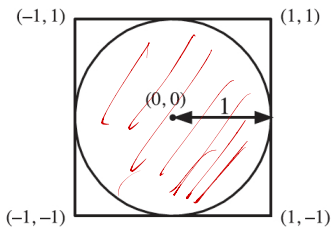
$$\Pr(p \in [\hat{p} - \epsilon, \hat{p} + \epsilon]) \geq 1 - \delta.$$

$$\Pr(|\hat{p} - p| \leq \epsilon) \geq 1 - \delta$$

$$\Pr(|\hat{p} - p| > \epsilon) \leq \delta$$

# Application Example: Monte Carlo Method for Estimation $\pi$

①  $(x_i, y_i) \quad (-1 \leq x_i \leq 1, -1 \leq y_i \leq 1)$   
Circle:  $\{(x, y) : x^2 + y^2 \leq 1\}$



$Z_i = \mathbb{I}_{\{(x_i, y_i) : x_i^2 + y_i^2 \leq 1\}}$

$P(Z_i = 1) = \frac{\pi}{4}$

$E(Z_i) = \frac{\pi}{4}$

②  $W \triangleq \frac{1}{n} \sum_{i=1}^n Z_i$

- A point chosen uniformly at random in the square has probability  $\pi/4$  of landing in the circle

$E(W) = \frac{\pi}{4}$

$\hat{\pi} = 4W = 4 \cdot \frac{1}{n} \sum_{i=1}^n Z_i$

# Example: Monte Carlo Method for Estimation $\pi$

(3)  $n \rightarrow \infty$ ,  $\hat{\pi} \rightarrow \pi$

$n$  is finite

$$\Pr(|\hat{\pi} - \pi| \geq \varepsilon) = \Pr(|4W - \pi| \geq \varepsilon)$$

$$= \Pr\left(|W - \frac{\pi}{4}| \geq \frac{\varepsilon}{4}\right) = \Pr\left(\left|\frac{1}{n} \sum_{i=1}^n Z_i - E(Z)\right| \geq \frac{\varepsilon}{4}\right)$$

$Z_1, \dots, Z_n$   
i.i.d.  
from  $\left(\frac{\pi}{4}\right)$

Hoeffding's inequality  $\leq 2e^{-\frac{2n(\frac{\varepsilon}{4})^2}{(1-0)^2}} = 2e^{-\frac{1}{8}n\varepsilon^2} = \delta$

$\left\{ \begin{array}{l} a=0 \\ b=1 \end{array} \right.$

$$\Rightarrow \varepsilon = \sqrt{\frac{8 \log\left(\frac{2}{\delta}\right)}{n}}$$

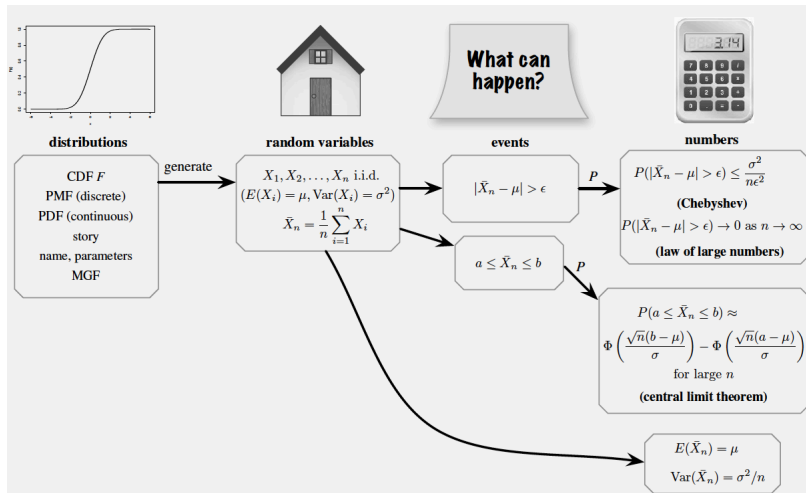
$\delta = 0.005$

$$\Rightarrow \Pr\left(\pi \in \left(\hat{\pi} - \sqrt{\frac{8 \log\left(\frac{2}{\delta}\right)}{n}}, \hat{\pi} + \sqrt{\frac{8 \log\left(\frac{2}{\delta}\right)}{n}}\right)\right) \geq 1 - \delta$$

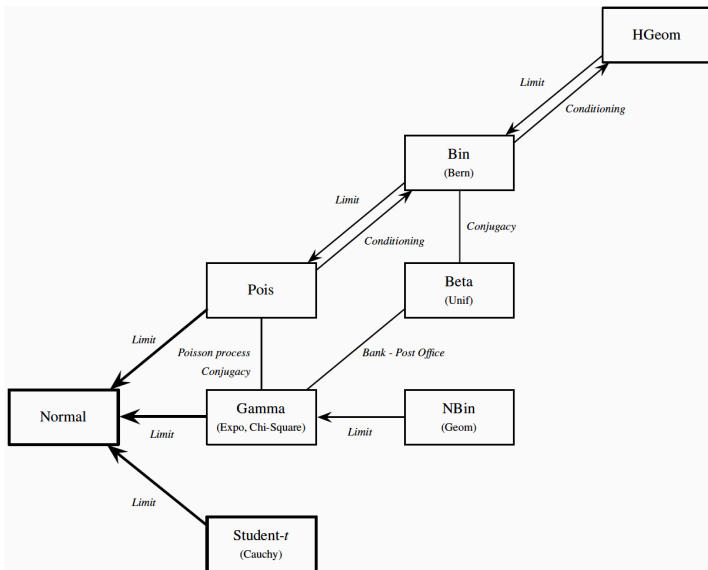


# Example: Monte Carlo Method for Estimation $\pi$

# Summary 1



# Summary 2



# References

- Chapter 10 of **BH**
- Chapter 5 of **BT**